



Canvas Academy intro to Digital Drawing & Painting

School Holiday Workshops of intro to **Digital Drawing & Painting**

The foundation of a successful career in animation or design is a strong art background therefore we believe in fusing technology and art to give young artists an edge in the modern world. Digital Canvas Academy is offering two weeks long classes where Digital & Sketchbook techniques come together:

- **Develop** your drawing skills for animation.
- **Imagination** to canvas, Learn the principles that will bring your ideas to life.
- **Discover** how digital can amplify your art.

A class of its kind that brings you the best artists to be your mentors in digital art.

Costing

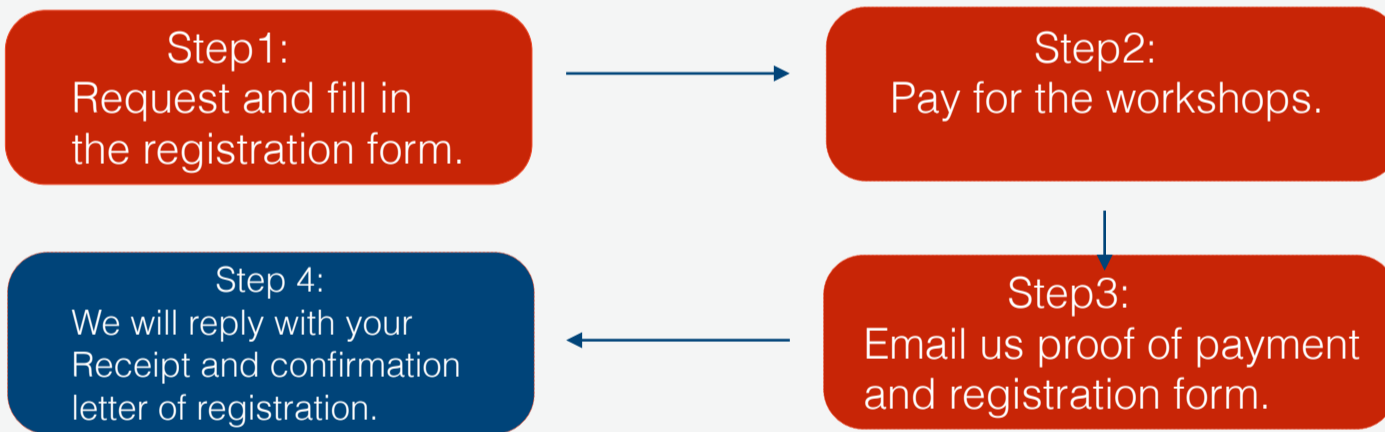
| Autumn | Winter | Spring | Summer |
|--------------------------|---------------------------|--------------------------|---------------------------|
| R 3 000 6 DAYS | R 5 000 10 DAYS | R 3 000 6 DAYS | R 5 000 10 DAYS |

Buy a drawing Tablet [Wacom Intous small] for +/- R1500 / **Rent** a tablet for 400
Free Drawing software

Recommended tablet retailers: takealot.co.za / Digicape.co.za / incredibleconnection.co.za

How to register?

If you would like to join us please follow these few steps!



*Applicants are required to be of the age 14 or above. For younger applicant, Please look at our Junior class

2019 Times & Dates

| Autumn | Winter | Spring | Summer |
|--|--|--|--|
| CT & JHB 25 Mar - 1 Apr Excl: Sat 30 Mar | CT & JHB 24 Jun- 5 Jul Excl: weekend | CT & JHB 23 Sep- 30 Sep Incl: Sat 28 Sep | CT & JHB 27 Nov - 07 Dec Incl: Sat 30 Nov : Sat 7 Dec |

Time:

08:30 - 16:00 [Daily]

Johannesburg:

The Animation School:
110 Conrad Drive, Craighall Park,
Randburg, 2196

Cape Town:

The Animation School:
42 Searle St, Zonnebloem,
Cape Town, 7925

*The Digital Drawing & Painting course is non accredited students will receive certificate of attendance.

For more info contact:
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<https://www.facebook.com/digitalcanvasacademy>



Topics



What to expect:

The School holiday Workshops are divided into two categories which at the core of them will equip any artist with the necessary skills to start a project in digital and bring it to a professional completion using age old principles found in traditional art. The shorter school holidays [Autumn & Spring] will mainly cover cartoon character design and the longer school holidays [Winter & Summer] will mainly cover human character design.

Autumn

- Solid drawing + Cartoon character

6 Days

Spring

Outcome 1: Creating original cartoon character[s] using solid drawing method
 Outcome 2: Full page gesture drawing.
 Outcome 3: Backdrop design .



Digital Tools: 01

- Intro to krita
- Understanding brushes
- Understanding tools
- Customizing user interface
- Layer systems
- Selections

Digital Sketching: 02

- Beginners Guide to Concept Sketching
- Fundamentals of Digital Drawing
- Fundamentals of Perspective Drawing
- Gesture sketching
- Silhouette Sketching
- Shape based drawing
- Drawing Final line work

Cell Shading: 03

- Preparing sketch for painting
- Colour harmonies
- Creating a colour pallet
- Blocking tones, Shadows & Tints.
- Basic Lighting

Winter

- Basic anatomy + Human character + Portrait

10 Days

Summer

Outcome 1: Creating an anatomically correct human character from skeleton to rendering with
 Outcome 2 : Full page Life drawing studies .
 Outcome 3: Detailed high Render of character 's portrait .



Digital Tools: 01

- Intro to krita
- Understanding brushes
- Understanding tools
- Customizing user interface
- Layer systems
- Selections

Digital Character: 02

- Gesture drawing
- Understanding the Skeleton
- Shape based drawing
- Understanding Anatomy
- Rough lines-creative freedom
- Different types of line work

Digital Portrait: 04

- Preparing Sketch for HQ render
- Working with skin tones-
- Detailing

Colour & Tones: 05

- Basics of Color Theory
- Colour wheel & Colour pallet
- understanding tones, tints and shades
- Defining a light source
- Creating character shadows

